



COMPETITION: 2020 NCAA Challenge (Week 2) **EVENT:** Floor Exercise (Wong)

Skills	Value	Element	Connection	Execution	Comments
	(*)	Group	Bonus	Deduction	
Back handspring	A	3			
Double salto bwd stretched	D	3		0.1 slight knee bend	
Salto fwd str w 1/1 turn	C	2		0.1 form	
Salto fwd str w ½ turn	B	2		0.1 low	
Salto bwd str w 3/2 turn	C	3			
Salto fwd str	B	2		0.1 low	
				0.1 uncontrolled landing	
Salto bwd str	B	3			
				0.1 uncontrolled landing	
Press to HS	B	1		0.3 interruption of	
				upward movement	
				0.1 wobble	
Split	A	1		0.1 rhythm	
Press to Japanese HS	C	1		0.3 high	
				0.1 rhythm	
Salto bwd str w 2/1 turn	C	3		0.1 form	
				0.1 lack of prep	
				0.3 hop	

G =			
F =			
E =	Difficulty = 2.5	E1 = 2.0	Dismount stuck = No
D = 1	Element Groups = 1.8		
C = 4	Connection + Stick = 0.0		
B = 4			D Panel + E Panel = 12.30
A = 1	D Score = 4.30		

D – Panel Comments:

E – Panel Comments:

* X = repeated skill or non-recognized skill.

The top 10 counting skills are noted in **Bold & larger font**

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COMPETITION: 2020 NCAA Challenge (Week 2) **EVENT:** Pommel Horse (Winneg)

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Circle in side support	A	2			
Czechkehre	B	2		0.1 leg split	
½ Sivado	B	3		0.1 skew	
Circle in cross support	A	2		0.3 skew	
Magyar (LPPL)	C	3		0.3, 0.3 skew, 0.1 lack of extension	
Reverse Loop	X			0.3 skew	No Credit: no element following the reverse loop
Single leg stockli	X			0.3 hit horse	Not a listed element
4 leg cuts	X			0.3, 0.3, 0.1 low leg	
Scissor 1/1 w travel	X			0.1 low, 1.0 fall	See FIG Newsletter #36
Scissor ½ w travel	B	1		0.1 bent knee 0.1 bent ankle	
Circle in side support	X			0.1 lack of extension	
Reverse Stockli	B	2		0.1 legs apart	
Circle in side support	X			0.1 lack of extension	
Circle to HS w 3/3 travel	C	4		0.1 bent arm 0.1 hesitation to HS 0.1 using strength	

G =				
F =				
E =	Difficulty =	1.6	$\mathbf{E1} = 4.4$	
D =	Element Groups =	1.8		
C = 2 B = 4	Connection Bonus =	0.0		
				D Panel + E Panel = 9.00
A = 2	D Score =	3.40		

D – Panel Comments: 8 Elements

E – Panel Comments:



^{*} X = repeated skill or non-recognized skill.

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COMPETITION: 2020 NCAA Challenge (Week 2) Still Rings (Wong) **EVENT**:

Skills	Value	Element	Connection	Execution	Comments
	(*)	Group	Bonus	Deduction	
Kip to support	A	1		0.3 bent arms	
Maltese	D	2		0.3 Shoulders high	
				0.1 false grip	
				0.1 arch	
Nakayama Cross	D	2			
Inlocate	A	1			
Jonasson	D	1			
Yamawaki	C	1			
Back uprise Cross	C	3		0.1 high entry	
-				0.1 false grip	
Inverted hang				0.1 pause	
Inlocate	X				
Back uprise to HS	C	1		0.1 wobble	
-				0.1 swinging rings	
Giant bwd to HS	C	1		0.1 wobble	
				0.1 swinging rings	
Giant bwd through HS	B	1			
Double salto bwd str w 1/1	D	4		0.1 pike	
				0.1 bent knee	
				0.3 unprepared landing	
				0.3 hop	

G =			
F =			
E =	Difficulty = 3.0	E1 = 2.3	Dismount stuck = No
D = 4	Element Groups = 2.0		
C = 4	NCAA Stick Bonus = 0.0		
B = 1			D Panel + E Panel = 12.70
A =	D Score = 5.00		

<u>D – Panel Comments:</u> 9 elements, too many group 1 skills <u>E – Panel Comments:</u>

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^{*} X = repeated skill or non-recognized skill.





COMPETITION: 2020 NCAA Challenge (Week 2)

EVENT: Vault (Suarez)

Skills	Value	Element	Connection	Execution	Comments
	(*)	Group	Bonus	Deduction	
Tsukahara w 2/1 turn	4.8			0.3 legs apart on preflight	
(#274)				0.1 bent legs on preflight	
				0.1 lack of height	
				0.1 pike	
				0.1 bent ankle	
				0.1 lack of preparation	
				0.1, 0.1 steps	

G =			
F =			
E =	Difficulty = 4.8	E1 = 1.0	Dismount stuck = No
D = C =	Element Groups = N/A		
	NCAA Stick Bonus = 0.0		
B =			D Panel + E Panel = 13.80
A =	D Score = 4.80		

D – Panel Comments:

E – Panel Comments:

* X = repeated skill or non-recognized skill.

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COMPETITION: 2020 NCAA Challenge (Week 2) **EVENT:** Parallel Bars (Winneg)

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Kip	A	3			
L sit	A	1			
Press to HS	B	1		0.1 arch	
Stutz	C	1		0.3 leg separation 0.1 short of HS 0.1 hand shift	
Front uprise	A	2			
Swing to HS	A	1		0.1 bent arms	
Basket to HS	D	3		0.3 bent arms 0.1 slight knee bend 0.1 angle	
Giant to HS	C	3		0.1 arch 0.1 hand shift	
Felge to support	B	3			
Cast to upper arm	A	3			
Back uprise straddle cut	B	2			
Swing to HS	X			0.1 rhythm	
Double salto bwd piked	D	4	Stick	0.1 low amplitude 0.1 bent knees 0.1 bent ankles 0.1 lack of preparation	

G =			
F =			
E =	Difficulty = 2.3	E1 = 1.9	Dismount stuck = Yes
D = 2	Element Groups = 2.0		
C = 2	NCAA Stick Bonus = 0.1		
B = 3			D Panel + E Panel = 12.50
A = 3	D Score = 4.40		

D – Panel Comments:

E – Panel Comments:

* X = repeated skill or non-recognized skill.

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COMPETITION: 2020 NCAA Challenge (Week 2) **EVENT:** Horizontal Bar (Quiana)

Value	Element	Connection	Execution Deduction	Comments
	Group	Donus	Deduction	
 	1			
E	2		0.1 bent legs on tap	
D	2		0.1, 0.1 bent legs on taps	
C	2		0.1 bent legs on tap	
D	2		0.1, 0.1 bent legs on taps 0.3 incomplete twist	
A	1			
C	1		0.3 incomplete turn	
В	3		0.3 early entry 0.1 angle See FIG Newslett #34 regarding ear entry for Weilers	
B				
D	4		0.1,0.1 bent legs on taps 0.1 pike	Stick
	(*) A A E D C D A C B	(*) Group A 1 A 1 E 2 D 2 C 2 D 2 A 1 C 1 B 3	(*) Group Bonus A 1 A 1 E 2 D 2 C 2 D 2 A 1 C 1 B 3	(*) Group Bonus Deduction A 1 E 2 0.1 bent legs on tap D 2 0.1 bent legs on taps C 2 0.1 bent legs on taps D 2 0.1, 0.1 bent legs on taps 0.3 incomplete twist 0.1 rhythm A 1 0.3 incomplete turn B 3 0.3 early entry 0.1 angle 0.1,0.1 bent legs on taps

G =			
F =	Difficulty = 2.9		
E = 1	Element Groups = 2.0	E1 = 2.0	Dismount stuck = Yes
D=3	Connection Bonus = 0.0		
C = 2	NCAA Stick Bonus = 0.1		
B=2			D Panel + E Panel = 13.00
A = 2	D Score = 5.00		

D – Panel Comments:

E – Panel Comments:

* X = repeated skill or non-recognized skill.

The top 10 counting skills are noted in **Bold & larger font.**